Weekplan: Approximate String Matching

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References and Reading

- [1] *Efficient string matching with k mismatches*, G. M. Landau and U. Vishkin, Theoretical Computer Science, Volume 43, 1986.
- [2] String Matching and Other Products, M. J. Fischer and M. S. Paterson, 1974.
- [3] Generalized string matching, K. Abrahamson, SIAM Journal on Computing, Volume 16 Issue 6, 1987.
- [4] Faster Algorithms for String Matching with k Mismatches, Amihood Amir, Moshe Lewenstein and Ely Porat, JACM 2000.

We recommend reading [1] and [4] in detail.

Exercises

1 A faster algorithm for *k*-mismatches We saw an $O(n\sqrt{k}\log m)$ -time algorithm for the *k*-mismatch problem. Improve the time complexity to $O(n\sqrt{k}\log m)$. Hint: Consider the definition of frequent symbols.

2 Patterns with wildcards A wildcard * is a special symbol that matches any other symbol from the alphabet Σ . Show how to solve the *k*-mismatch problem in $O(n|\Sigma|\log m)$ time when some of the symbols in the pattern *P* and the text *T* are wildcards.

3 Periodic patterns A string *x* is periodic with period *p* if $x = yy \cdots y$ for some string *y* of length *p*. Suppose the pattern *P* has period *p*. Show how to solve the *k*-mismatch problem in *O*(*np*) time.

4 Exact matching with convolutions Give a convolution-based algorithm that finds all exact occurrences of *P* in *T* in $O(n \log m)$ time. Hint: Consider the sum $\sum_{j=0}^{m-1} (T[i+j] - P[j])^2$

5 Approximate text indexing with one mismatch Design a data structure for a string T of length n that supports the following approximate pattern query for a string P:

SEARCH(*P*): Return all positions *i* in *T* where T[i, i+|P|-1] and *P* mismatches in at most one position.

Your data structure should use $O(n \log n)$ space and preprocessing time, and queries should be answered in $O(|P|^2 \operatorname{polylog} n + occ)$ time where *occ* denotes the number of occurrences of *P* in *T* with at most one mismatch. If necessary you may assume that *T* contains no exact matches of *P*. **Hint:** Use suffix trees and 2D-range reporting. Extra challenge: Improve the query complexity to $O(|P| \operatorname{polylog} n + occ)$.

6 Nearly dual strings A string is x is dual if x = yy for some other string y. We say that x is *k*-nearly dual if x can be made dual by changing at most k symbols in x. Here changing a symbol means replacing it with another symbol (i.e., deleting or adding symbols are not allowed). Let T be a string of length n.

- 1. [w] Show how to find all k-nearly dual strings in T in $O(n^2k)$ time.
- 2. Show an O(n)-time algorithm that given a position *i* in *T* outputs all dual strings yy where the first copy of *y* contains position *i*. **Hint:** Consider all possible lengths of *y* separately.
- 3. Show how to find all dual strings in *T* in $O(n \log n + occ)$ time, where *occ* denotes the number of dual strings in *T*. **Hint:** Use your solution from (2) to make a divide-and-conquer algorithm.
- 4. Generalize your algorithm from (3) to find all *k*-nearly dual strings in *T* in $O(kn \log n + occ)$ time, where *occ* denotes the number of *k*-nearly dual strings in *T*.