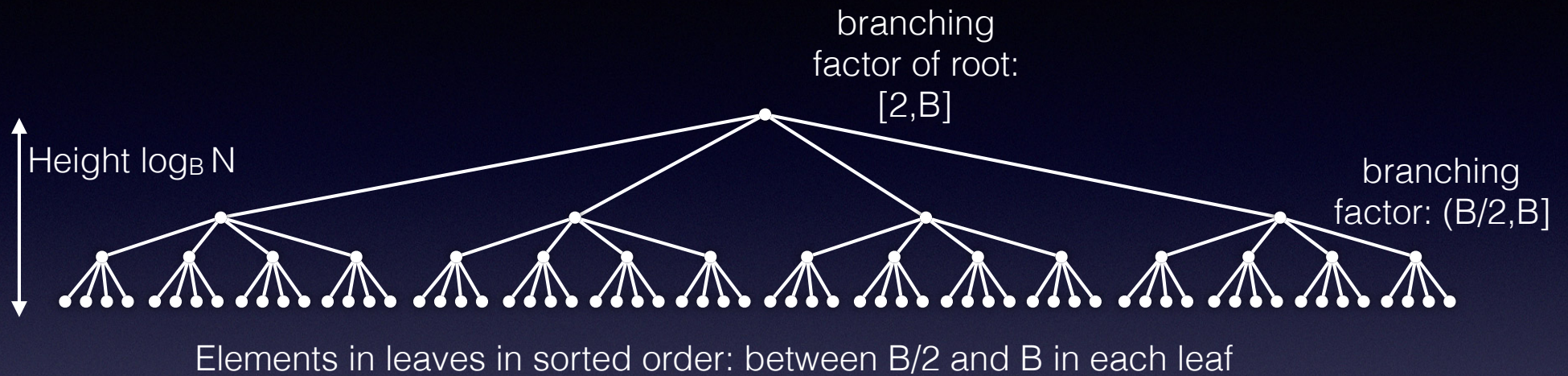


I/O data structures

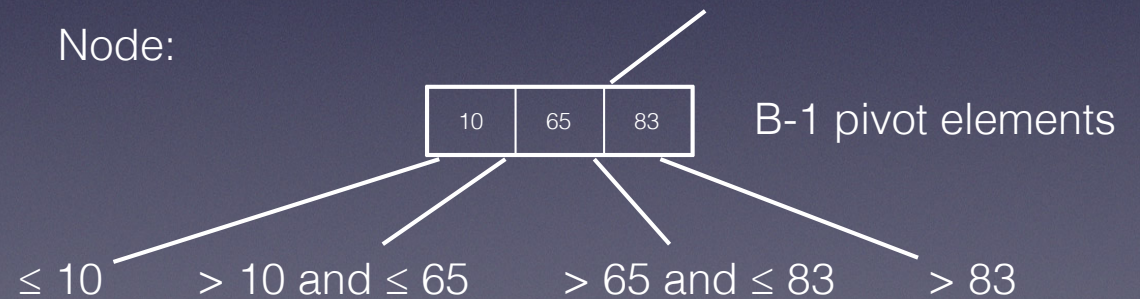
B-trees and B^{ϵ} -trees

B-trees

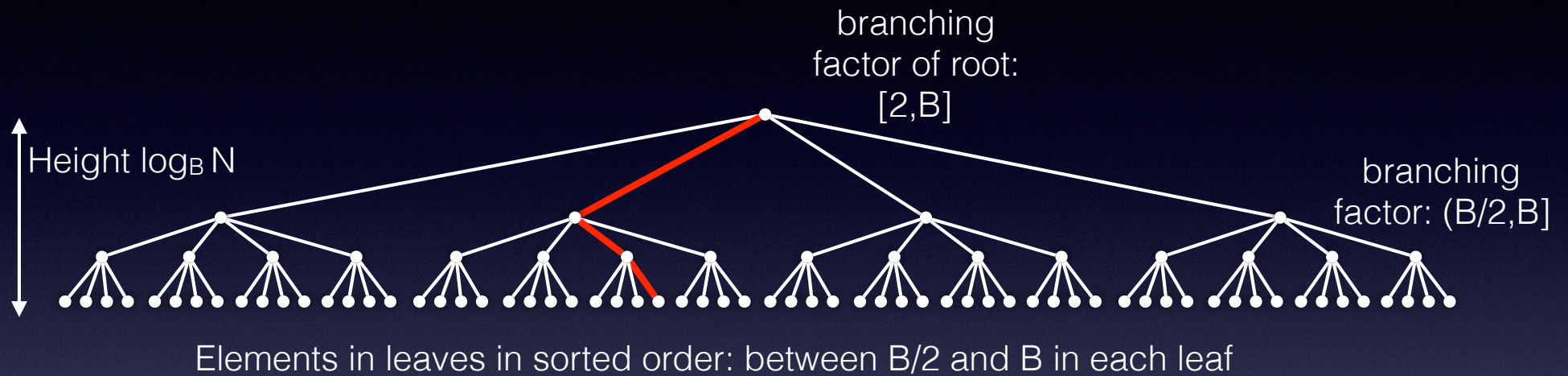


• Operations

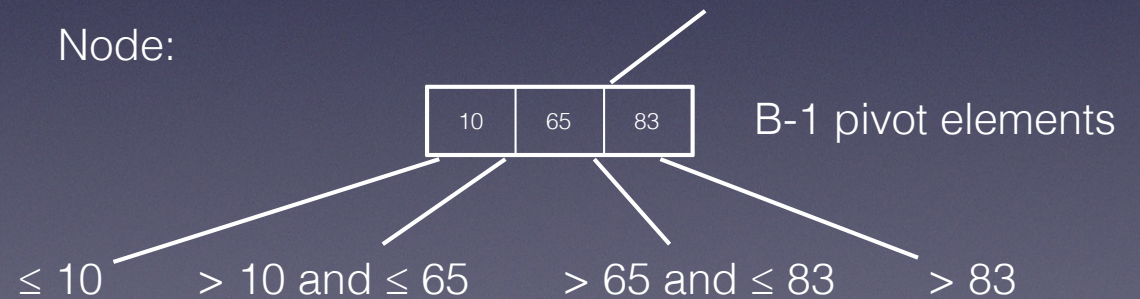
- $\text{insert}(k, v)$
- $\text{delete}(k)$
- $v = \text{search}(k)$
- $[v_1, v_2, \dots] = \text{range-query}(k_1, k_2)$



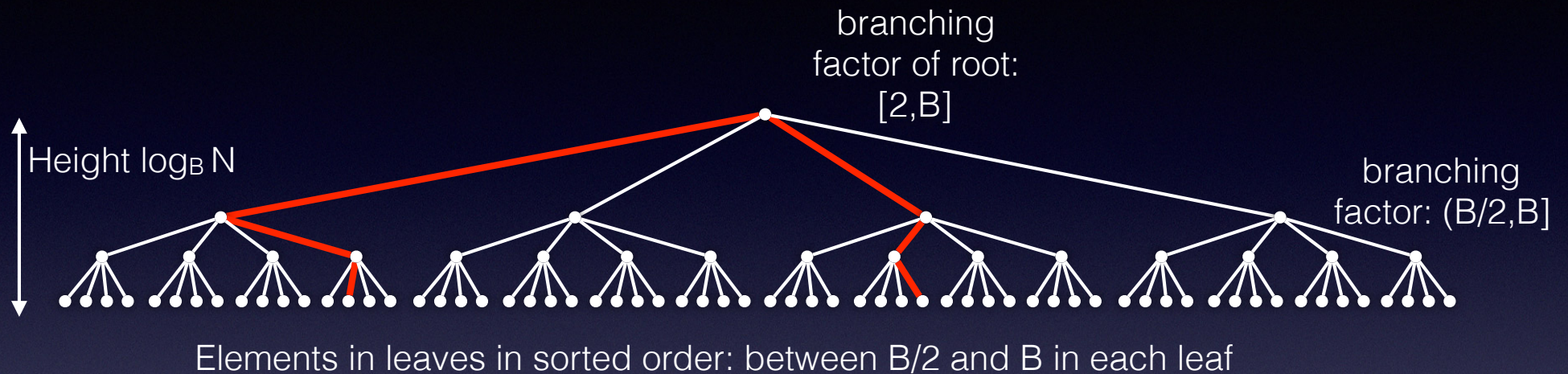
B-trees



- A node/leaf can be stored in $O(1)$ blocks.
- Search uses $O(\log_B N)$ I/Os.



B-trees



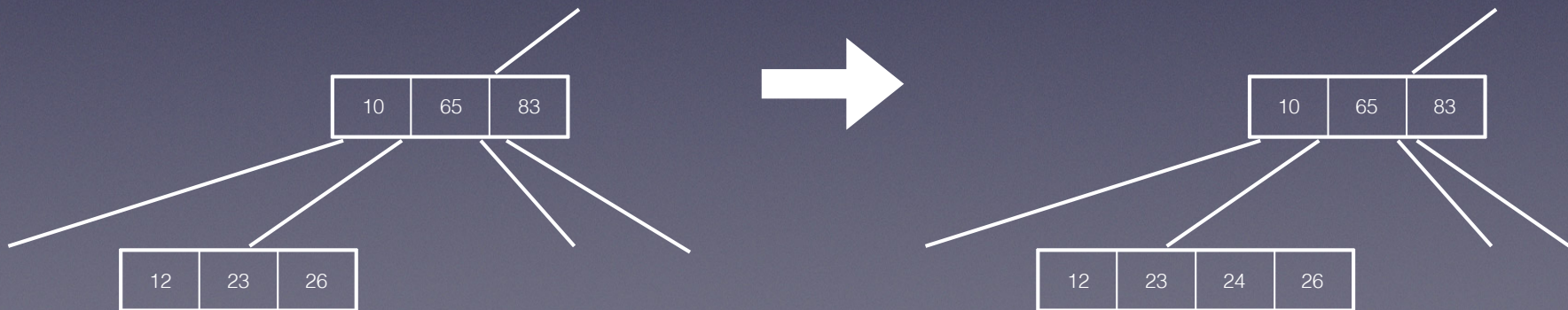
- Range query $[q_1, q_2]$:
 - search down T for q_1 and q_2 (or successor and predecessor).
 - report the elements in the leaves between the leaves containing (successor of) q_1 and (predecessor of) q_2 .
- #I/Os = $O(\log_B N + \text{occ}/B)$.

Insertion in B-tree

- **Insert(k, v)**

- search for relevant leaf u and insert (k,v) in u.
- If u now contains B+1 elements:
 - split it into two leaves u' and u''.
 - update parent(u)
 - If parent(u) now has degree B+1 recursively split it.
- If root split: add a new root node with degree 2 (height of tree grows)

- **Example.** B= 5. Insert(24, v)

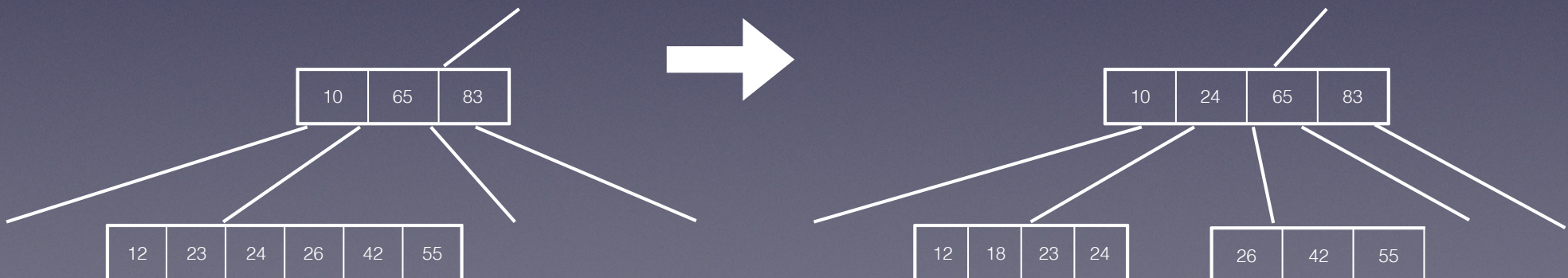


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- **Example.** B= 6. Insert(18, v)



Insertion in B-tree

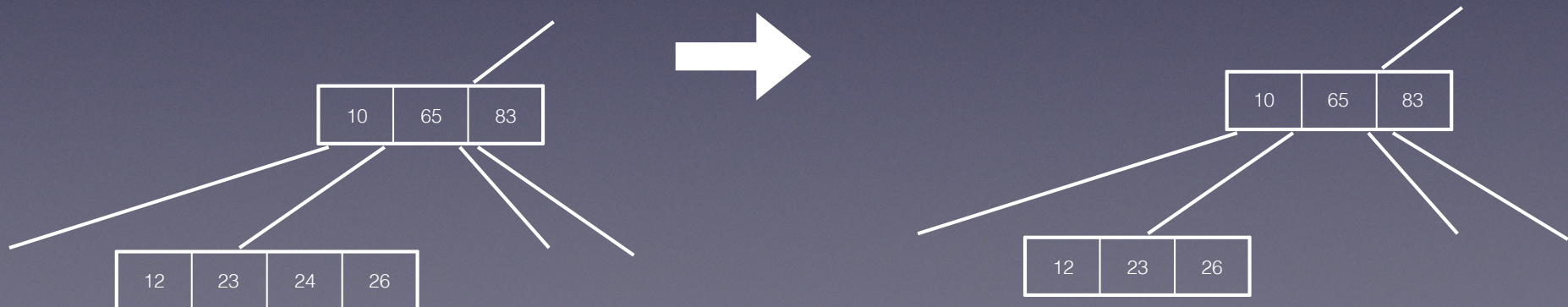
- **Insert(k, v)**
 - search for relevant leaf u and insert (k,v) in u .
 - If u now contains $B+1$ elements:
 - split it into two leaves u' and u'' .
 - update $\text{parent}(u)$
 - If $\text{parent}(u)$ now has degree $B+1$ recursively split it.
 - If root split: add a new root node with degree 2 (height of tree grows)
- #I/Os = $O(\log_B N)$

Deletion in B-tree

- **Delete(k)**

- search for relevant leaf u and delete element with key k in u .
- If u now contains $B/2 - 1$ elements:
 - merge u with its sibling u' . If this results in u containing more than B elements split it into two leaves.
 - update $\text{parent}(u)$
 - If $\text{parent}(u)$ now has degree $B/2 - 1$ recursively merge it.
- If root has degree 1: delete root (height decreases)

- **Example.** $B=6$. Delete(24)

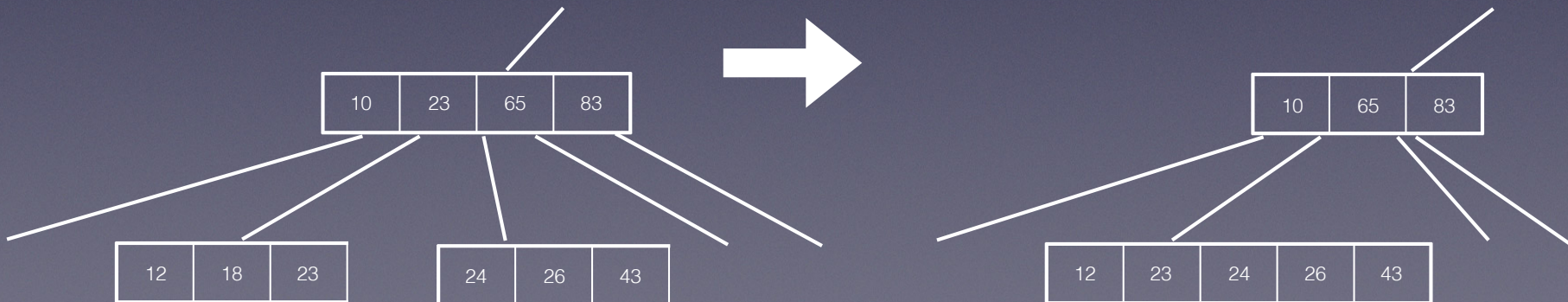


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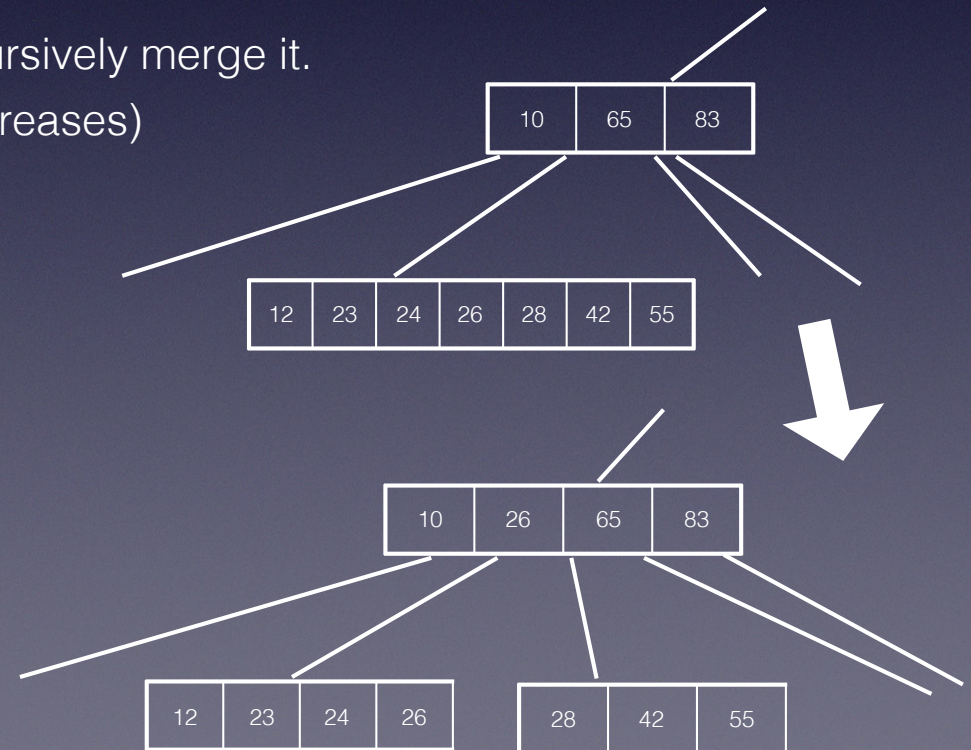
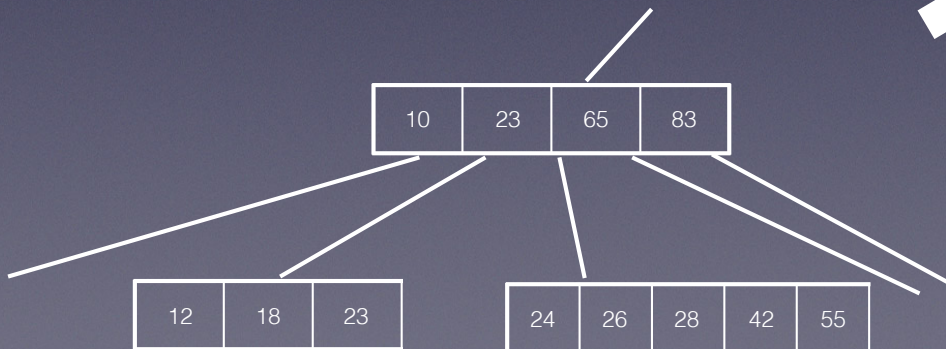


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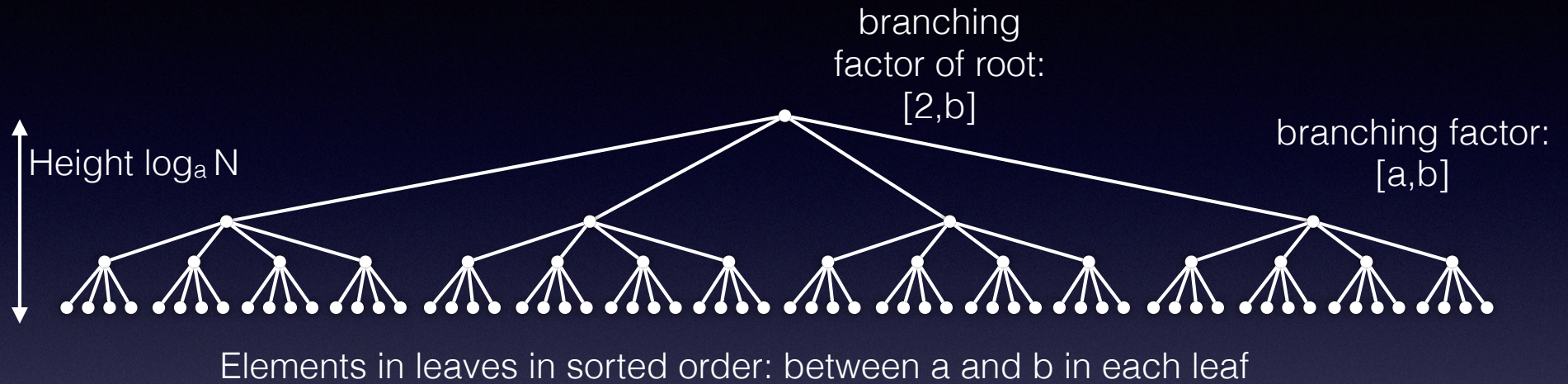
Deletion in B-tree

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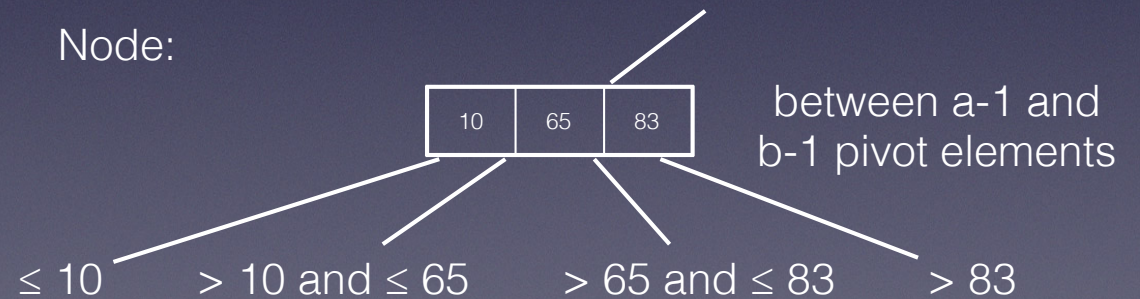
- #I/Os = $O(\log_B N)$

(a,b)-trees



• Operations

- $\text{insert}(k, v)$
- $\text{delete}(k)$
- $\text{search}(k)$
- $v = \text{range-query}(k)$
- $[v_1, v_2, \dots] = \text{range-query}(k_1, k_2)$

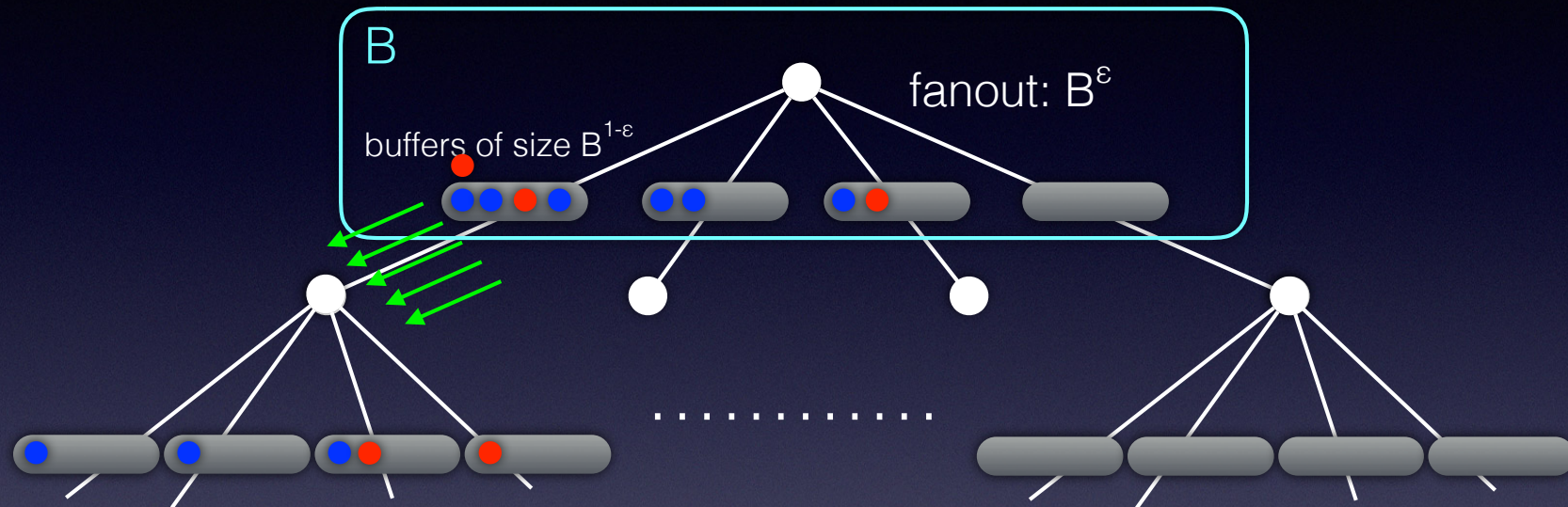


a B-tree is an (a,b)-tree with $a, b = \Theta(B)$

Amortized updates in (a,b) -trees

- If $b \geq 2a$ then the number of rebalancing operations caused by an update $O(1/a)$ amortized

B^ϵ trees



- For $0 \leq \epsilon \leq 1$:

- Updates: $O((\log_{1+B}^\epsilon N)/B^{1-\epsilon})$
- Point query: $O(\log_{1+B}^\epsilon N)$
- Range query:
 - $O((\log_{1+B}^\epsilon N) + \text{occ}/B)$

- $\epsilon = 1/2$:

- Updates: $O((\log_B N)/\sqrt{B})$
- Point query: $O(\log_B N)$
- Range query:
 - $O((\log_B N) + \text{occ}/B)$