Weekplan: Lowest Common Ancestors and Range Minimum Queries

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References and Reading

- [1] The LCA problem revisited, M. A. Bender, M. Farach-Colton, Latin American Symposium 2000.
- [2] Scribe notes from MIT
- [3] Fast Algorithms for Finding Nearest Common Ancestors, D. Harel and R. E. Tarjan, SIAM J. Comput., 13(2), 338–355.

We recommend reading [1] and [2] in detail before the lecture. [3] provides background on LCA. In the pretest (see link on Piazza) you can check if you understand the basics before the lecture. The pretest is an absolute minimum for what you should know before the lecture.

Exercises

1 Range X Queries We saw how to support range minimum queries on an array A of n elements in linear space and constant time. Try to support the following similar queries on A:

- Range Maximum Queries
- Range Sum Queries
- Range Median Queries

Try to explain when can use the techniques from the RMQ data structure on a problem.

2 Size of blocks In the RMQ data structure we divided the array into blocks of length $\frac{1}{2} \log n$. What happens if we instead use a block size of

- $\log n$
- $\frac{3}{4}\log n$

3 Reduction between RMQ and LCA In the lecture we saw how to reduce RMQ to LCA via a Cartesian tree and from LCA to RMQ.

3.1 Build the Cartesian tree *T* for the array A = [3, 5, 1, 3, 8, 6, 9, 2, 42, 4, 7, 12].

3.2 Reduce LCA on *T* to ± 1 RMQ. That is, construct the array for the ± 1 RMQ instance.

4 Longest Common Prefixes Let *S* be a set of strings and $n = \sum_{x \in S} |x|$ be their total length. Give an O(n)-space data structure that supports the following query in constant time:

• LCP(*i*, *j*): Return the length of the longest common prefix of the two strings $x_i, x_j \in S$.

E.g., if x_i = algorithms and x_j = alcohol then LCP(i, j) = |al| = 2.

5 Distance Queries in Trees Let *T* be a unrooted tree in which each edge has an integer weight. The distance between two nodes u and v is the sum of edge weights on the path between u and v. Give a linear-space data structure for *T* that can report the distance between any pair of nodes in constant time.

6 Minimum Path Queries in Trees Let *T* be a unrooted tree in which each edge has an integer weight. Give a time and space efficient data structure for *T* that can report the minimum weight edge between any pair of nodes.

7 **Cartesian Trees** Give an efficient algorithm for constructing the Cartesian tree of an array with *n* elements.

- **8** Level ancestor In the level ancestor problem we want to support the following query in a tree *T*:
 - LA(x, k): Return the *k*th ancestor of *x* in *T*.
- **8.1** Give an $O(n^2)$ space and O(1) time solution to the level ancestor problem.
- **8.2** Use jump pointers to give a $O(n \log n)$ space and $O(\log n)$ time solution to the level ancestor problem.
- **8.3** Use a ladder decomposition to give a O(n) space and $O(\log n)$ time solution to level ancestor.
- **8.4** Combine jump pointers and the ladder decomposition to give a $O(n \log n)$ space and O(1) time solution to the level ancestor problem.