Weekplan: Level Ancestor

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References and Reading

- [1] The Level Ancestor Problem Simplified, M. A. Bender, M. Farach-Colton, Theoret. Comp. Sci., 2003.
- [2] Scribe notes from MIT.
- [3] Finding level-ancestors in dynamic trees, P. F. Dietz, WADS 1991.
- [4] Finding level-ancestors in trees, O. Berkman, U. Vishkin, J. Comput. System Sci., 1994

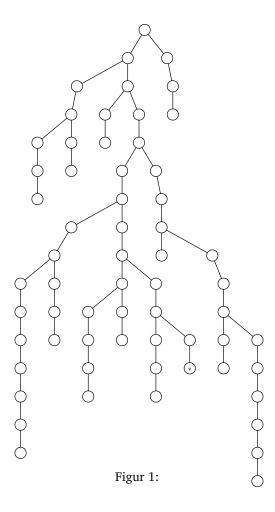
We recommend reading [1] and [2] in detail.

Exercises

- **1 Direct shortcuts** Find a tree with n nodes such that the total size of all the arrays is $\Theta(n^2)$.
- **2** [w] **Find LCA** Perform LA(v,11) on the tree in Figure 1 using
- **2.1** Jump pointers: show which jump pointers that are used.
- **2.2** Long paths: Show which paths that are used.
- 2.3 Ladders: Show which ladders that are used.
- 3 Long Path Decomposition Bounds Prove tight bounds for the number of long paths in a root-to-leaf path.
- **3.1** Find a tree with *n* nodes such that the maximum number of long paths on a root-to-leaf path is $\Omega(\sqrt{n})$.
- **3.2** [*] Show that any tree with *n* nodes has $O(\sqrt{n})$ long paths on a root-to-leaf path.
- **4 Ladders** Let *T* be a tree of height *h* with *n* nodes. Solve the following exercises.
 - **4.1** Show that any root-to-leaf path can be covered by at most $O(\log h) = O(\log n)$ ladders.
 - **4.2** Ladders are obtained by *doubling* the long paths. Suppose we instead extend long paths by a factor k > 2. What is the effect?
- **5 Few Leafs** Suppose that your input tree has no more than $n/\log n$ leaves. Suggest a (slightly) simplified solution to the level ancestor problem with linear space and constant query time.
- **6 Heavy Paths** Let T be a tree with n nodes. Define size(v) to be the number of descendant of v. Consider the following decomposition rule.
 - First find a root-to-leaf path as follows. Start at the root. At each node continue to a child of maximum size, until we reach a leaf. Remove the resulting path and recursively apply the rule to the remaining subtrees.

The resulting paths are called the *heavy paths* and the edges not on a heavy path are *light* edges. Solve the following exercises.

- **6.1** [w] Draw a not to small example of heavy paths in a tree.
- **6.2** Give an upper bound on the number of heavy paths on any root-to-leaf path in *T*.



- 7 **Weighted Level Ancestor** Let T be tree with n nodes. Each edge is assigned a weight from $\{0, \ldots, u-1\}$, and the weight of a node v is the sum of the weight of the edges on the path from the root to v. We want a data structure that supports the following operation on T. Given a leaf ℓ and an integer x define
 - WLA(ℓ, x): return the deepest ancestor of ℓ of weight $\leq x$.
- 7.1 [w] Give a simple data structure that supports WLA queries in $O(n^2)$ space and $O(\log \log u)$ time.
- **7.2** Give a data structure that supports WLA queries in O(n) space and $O(\log n)$ time.
- 7.3 Consider the predecessor problem on n elements from a universe of size u. Any solution that uses O(n) space requires at least $\Omega(\log \log u)$ query time. Can we hope to solve the weighted level ancestor problem in O(n) space and O(1) time?
- **7.4** [*] Give a data structure that supports WLA queries O(n) space and $O(\log \log u)$ time. *Hint*: Use heavy path decomposition.
- **8** Level Ancestor on Shallow Binary Trees Let T be a rooted, binary tree with n nodes of height $O(\log n)$. Give a simple and compact data structure that supports fast level ancestor queries (without using a level ancestor data structure). *Hint*: A path in T can be encoded in a single word of memory.